



STRUCTURE OF THE CIRCUIT

2022 EDITION

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THE CIRCUIT

VISION AND MISSION

Kickball365 (K365) organizes and hosts competitive kickball tournaments (“Events”) across the country. The series of events is called **The Circuit**, which offers unique tournament vacation experiences.

HISTORY

The Structure of the Circuit was created in 2010 and explains the policies and guidelines for **The Circuit**. K365 will review the Structure annually and will post changes online. K365 will e-mail notice of the changes to players.

WHAT IS **THE CIRCUIT**?

The Circuit is a series of **Majors** and **Open** Events. The 2021 season will run from mid-2021 through early 2022, ending with the Circuit Cup Championship (CCC) in January 2022.

WHAT IS A **MAJOR**?

There are four (4) **Majors** on **The Circuit**, each chosen for its historical kickball importance and its ability to provide unique travel and competition. Most **Majors** feature a consistent tournament weekend schedule, which typically includes a co-ed tournament on Saturday and a women’s tournament on Sunday. Some Event schedules may vary.

****Established teams qualify for CCC by playing in at least one **Major**.****

WHAT IS AN **OPEN**?

An **Open** is a cash prize only event. An **Open** does not count as a qualifying event for CCC. Teams do not earn Points during an **Open**, and teams are free to form however they choose, with the only roster restriction being sixteen (16) rostered players, excluding **Rookie** players.

WHAT IS A **ROOKIE**?

A **Rookie** is any player who has competed in fewer than two (2) Circuit events in the division. Any number of rookies (players who) may be added to an **Open** roster. A division is considered either Co-ed or Women's. As an example, playing in three women's events but zero co-ed events would make that player a rookie in the co-ed division, but not in the women's division.

OFFICIAL RULE BOOK OF THE CIRCUIT

Every Event uses the “Official Rule Book of Kickball365”. The rules specify the equipment used, the layout of the kickball field, the details of game play, and the expected behavior of the players, non-playing coaches, fans, etc.

OFFICIAL KICKBALL FOR THE CIRCUIT

The Official K365 Kickball is a Baden Sports KB-10, with a unique numerical suffix, a custom kickball manufactured and designed for **The Circuit**. This is the only kickball allowed for Circuit Events. Generic Baden KB-10 models will only be during a Circuit Event in exigent circumstances.

STRUCTURE CHANGES

Changes to the Structure may occur. When any change is made, K365 will post revisions on social media channels, update this document, and e-mail an announcement that changes have been made. The Structure will begin in 2022, after the 2021 CCC (held in early 2022).

ESTABLISHED TEAM GUIDELINES – 2022

1. You become part of an **Established Team** when you register with one for a **Major**.
2. **Established Teams** may carry a total of (24) players throughout the season, but no more than (20) total players at any given **Major**, including **CCC**.
3. Once you are part of an **Established Team**, you may transfer a total of one (1) time during a Circuit season to a different **Established Team**.
4. An **Established Team** may accept up to four (4) players who transfer from another **Established Team**, but no more than two (2) from the same **Established Team**.

There are two types of players on **The Circuit**: **Regional** and **Non-Regional** Players. A **Regional** player lives within one of the below-named **Regions**. A **Non-Regional** player is a player who does not live within one of the below-named **Regions**. A **Non-Regional** player does not count as an Out Of Region (OOR) player.

An ORR player is a player who is a member of an **Established Team** that is outside that player's home region.

CO-ED TEAMS

In 2022, co-ed rosters will center around players from a single **Region**. In 2022, the more **OOR** players each **Established Team** has, the fewer total players that **Established Team** may have on its roster. A player is deemed part of an **Established Team** roster once he/she registers with that team in a 2022 **Major**.

K365 created the following **Regions** because each had at least 25 players and one (1) or more established teams throughout 2019:

1. Gold Coast: Fort Lauderdale/WPB/Miami
2. Sun Coast: Tampa
3. First Coast: Jacksonville
4. Sun Belt: Orlando
5. Southern: Atlanta (anyone in Georgia is part of this region)
6. Tidewater: Virginia Beach
7. Beltway: District of Columbia, Maryland, Virginia (DMV)
8. Bayou: Baton Rouge/New Orleans (anyone in Louisiana is part of this region)
9. Lonestar: Dallas/Ft. Worth (anyone in Texas is part of this region)
10. Sin City: Las Vegas (anyone in Nevada is part of this region)
11. Mountain: Denver (anyone in Colorado is part of this region)
12. Canyon: Phoenix (anyone in Arizona is part of this region)
13. Hollywood: Los Angeles (anyone in California is part of this region)

In 2022, if an **Established Team** has

- 7 OOR, it may have no more than 16 total players on its roster
- 6 OOR, it may have no more than 18 total players on its roster
- 5 or fewer OOR, it may have no more than 20 on its roster

WOMEN'S TEAMS

For 2022, women's team rosters will center around players from a combination of no more than two **Regions**.. Regions are as follows:

1. Gold Coast: Fort Lauderdale/WPB/Miami
2. Sun Coast: Tampa
3. First Coast: Jacksonville
4. Southern: Atlanta (anyone in Georgia is part of this region)
5. Beltway: District of Columbia, Maryland, Virginia (DMV)
6. Bayou: Baton Rouge/New Orleans (anyone in Louisiana is part of this region)
7. Lonestar: Dallas/Ft. Worth (anyone in Texas is part of this region)
8. Sin City: Las Vegas (anyone in Nevada is part of this region)
9. Mountain: Denver (anyone in Colorado is part of this region)
10. Canyon: Phoenix (anyone in Arizona is part of this region)
11. Hollywood: Los Angeles (anyone in California is part of this region)

In 2022, if an **Established Team** has

- 7 OOR, it may have no more than 16 total players on its roster
- 6 OOR, it may have no more than 18 total players on its roster
- 5 or fewer OOR, it may have no more than 20 on its roster

*A Non-Playing Coach does not count as part of the **Established Team**.

BORROWED PLAYERS (STARTING 2021)

GENERAL INFO

A Borrowed Player does not qualify for CCC with the **Established Team** with whom he/she plays at an event.

One **Established Team** may not borrow players from another **Established Team** attending the same event.

Each Borrowed Player must register for an event as a borrowed player.

CO-ED

If an **Established Team** has 12 or fewer players at a **Major**, that team may add any one (1) player for that event.

If an **Established Team** has at least 13 players at a **Major**, that team may add 2 players for that event, but at least one (1) of those two (2) must be female.

WOMEN'S

If an **Established Team** has 11 or fewer players attending a **Majors**, that team may add any one (1) player for that event.

AVAILABLES TEAM

An **Availables Team** is any team competing at a Circuit Event that does not qualify as an **Established Team**.

An **Availables Team** may not have more than 13 players on its roster.*

An **Availables Team** may not have more than four (4) players from a single **Established Team**.

An **Availables Team** may add any number of **Rookies** to its roster for a Circuit Event.

PLAYER TEAM TRANSFER GUIDELINES

Once you are part of an **Established Team**, you may transfer a total of one (1) time during a Circuit season to a different **Established Team**.

An **Established Team** may accept up to four (4) players who transfer from another **Established Team**, but no more than two (2) from the same **Established Team**.

TEAM JERSEY REQUIREMENTS

K365 reserves the right to alter, or require a team to alter, a team name, player nickname, team logo, jersey graphic, or uniform and/or suggest alternatives at or in conjunction with a K365 Circuit League or Event should K365 personnel determine that the existing name, logo, graphic, or uniform might hinder the mission of the organization or the goals of a specific K365 League or Event. Alterations must meet with the approval of K365 personnel. Official K365 jerseys can be ordered through KickballStuff (Callie@kickballstuff.com) or 625Design (email?)

CIRCUIT EVENT GUIDELINES: WHO CAN COMPETE?

Anyone who is at least 21 years old at the time of registration, has adequate health insurance, and is properly registered on the roster of a team may compete at a Circuit Event.

PRICING & DEADLINES

Early Fee (\$65)	Regular Fee (\$75)	Late Fee (\$95)	Registration Blackout
Up to 28 days before Event	Up to two weeks before Event	Intended for Emergency Players Only. Permitted seven (7) days after Event deadline*	No registrations permitted the week before a Circuit Event**

Event registration closes at 11:59pm EST on the date listed on the website.

All Circuit Event registrations must submit payments through the Official registration systems. No offline payments will be accepted. If a player registered is unable to compete prior to the registration deadline, he/she may be issued full site credit at the price that he/she paid.

**Non Playing Coaches may use the code NONPLAYINGCOACH365 to receive \$40 off of registration.*

****Any Captain who needs to add an Emergency Player after the Event Registration Late deadline must email info@K365.com with the request. Only additions to reach roster minimums will be accepted. #CircuitTourPass not eligible to be used for a Late Fee.**

SCHOLARSHIPS (COMING IN 2022)

EVENT SEEDING AND POOLS

SEEDS

Team rankings and seeding system will be released for 2022 prior to the first event.

POOLS

All Team Pools for **Major** Circuit Events will be drawn utilizing the Captain Bin method, which means the top seeds in each pool will be set based on the Official Rankings of The Circuit. Each **Established Team** will be seeded into bins based on those same rankings (for example, 6-10 seeds in bin 2, 11-15 seeds in bin 3, and so on). **Open** Events will be done at random.

The #1 seed captain gets to pick who they want as a #2 seed in their pool from the list of teams available to choose in bin 2. Then those teams in bin 2 get to pick who they want as a #3 seed from the list of teams available to choose in bin 3. This process will snake until all teams have been drawn. *The only exception is when there are six bins, in which case bin 3 teams will not select bin 4 teams; instead bin 4 teams will be placed in reverse order (from lowest ranking to highest ranking, based on traditional snake seeding).*

The number of Pool Play Games offered at a Circuit Event may vary depending on the number of teams attending a tournament or if weather impacts the event.

ELIMINATION PLAYOFF SEEDING METHOD

Elimination Playoff Seeds will be ranked according to a team's Win Points, derived from its Win, Loss, Tie, and Forfeit record from Pool Play Games.

In the event a Tiebreakers for Elimination Playoff Seeding is used, and once a Team/Team(s) has/have been advanced using a tiebreaker, the tiebreaker process continues by starting over with the first tiebreaker for remaining teams. The tiebreakers are:

- If the calculation of Win Percentage results in a tie, then “Head to Head Score” between all of the tied teams will be used. Each tied Team must have played every other tied Team to use this tiebreaker. Otherwise, the Tiebreaker process continues.
 - If the Head to Head Score Tiebreaker results in a tie, then “Run Ratio” will be used.
 - If the Runs Ratio Tiebreaker results in a tie, then “Runs Scored” will be used.
 - If the Runs Scored Tiebreaker results in a tie, then “Initial Starting Seeding” will be used.
-

SEEDING TEAMS PRIOR TO CCC

All Pool Play Groupings for CCC will be drawn using a modified version of the Captain Bin method. This means top seeds in each pool will be seeded based on the Official Standings of The Circuit specifically for the Circuit Championship Weekend.

Once the top captains are in place, he/she will select his/her team’s drafting spot. The number of spots is determined by the total number of teams competing in CCC. Once each top captain has selected his/her draft spot, the draft will continue in a normal snake format until all teams have been drawn.

Any team may be drafted by any captain and is not tied to a specific bin or round number. Once all teams have been chosen, the draft is concluded and pools are published.

SPECIAL CONSIDERATIONS

These defined structures provide greater transparency and manage expectations in cases (e.g., odd number of teams attending, limited field permit use, time concerns, etc.). They are not 100% suited to every situation, and K365 will have the final say on each update and has the authority to make specific exceptions at its discretion in truly exigent circumstances.

TEAM REGISTRATION ACCEPTANCE PROCESS

Established team spots for CCC are officially confirmed and secured in groups of five (5) teams at a time.

EMERGENCY LATE PLAYER REGISTRATION DETAILS

Rosters will be audited in the three (3) week period leading up to CCC.

PLAYERS WITH MULTIPLE REGISTRATION PROFILES/ACCOUNTS

Players are allowed to have ONE (1) registration account for use on The Circuit Official Registration System (<http://register.K365.com>).

For any login issues, players may:

- Use the "Forgot Your Password" feature on the LeagueApps registration page to reset the account (You can do so by going to <https://K365.leagueapps.com/login>);
- Please e-mail info@K365.com to notify us of the error and for any continued login issues;

- Failure to comply may result in the Player receiving sanctions, including up to a Red Card impacting their play in an upcoming Circuit Event for registering with secondary profiles to circumvent roster audits.

CHAMPIONSHIP EVENT PRICING & DEADLINE

Players can register at any time for the Circuit Championship Weekend. K365 uses the following registration payment deadlines:

Early Registration	Regular Registration	Late Registration	Penalty Fee
\$70	\$85	\$110	\$150
July - October	November - February	March 1 st – March 31 st	Permitted only April 1 st – April 10 th *

*CRITICAL: If an **Established Team's** roster has not reached the minimum requirement of having ten players (6 males & 4 females OR 10 females) registered by the deadline, then the previously approved Team spot will be rejected, and the team will be ineligible to compete at the Circuit Championship Weekend.*

Players who had registered will be given a full refund and will not be eligible to transfer to another team to compete at the Circuit Championship Weekend. #CircuitTourPass holders are not eligible.

POLICY REGARDING NON-PLAYING TEAM COACHES

Within The Circuit, a Team competing in either the Co-Ed and/or Women's Division is allowed, but not required, to have a maximum of two (2) Non-Playing Team Coaches. This includes signing the player waiver that all players must sign prior to competing.

Additionally, Non-Playing Team Coaches must register prior to the Circuit Event registration ending. Non-Playing Team Coaches are required to register and pay a fee for the Circuit Championship Weekend in April for either the Co-Ed and/or Women's Division Events.

As a reminder, a Non-Playing Coach is allowed to engage with the Head Game Referees ONLY if they are wearing the required Captain's Band during the game.

For additional details on this Policy please refer to the FAQ.

If you have additional questions please email info@K365.com.

CIRCUIT EVENT PRIZE POOLS

PRIZES FOR THE CIRCUIT SEASON

K365 awards prizes to teams within thirty (30) days after the completion of a Circuit Event. Prize Pools for each Circuit Event are on a per team basis. The bigger the event, the bigger the prize pool.

Prize Pools are calculated at the time of the Circuit Event:

- 1st Place: \$150/registered team
- 2nd Place: \$50/registered team
- Final Four (each): \$25/registered team*

Starting in 2019, 1st Prize Pools increased to \$150/registered team (Up from \$110). Circuit Event Prize Pools will remain on a per team basis. In the event of a tournament with 16 teams or less the company will not pay out a prize pool to the Third and Fourth place teams.

Starting in 2019, Availables Teams with 50% or more sameness are ineligible to win Prize Pool Money. This is defined as any Availables Team with 50% OR MORE of the same players from any previous Availables Team. This includes teams playing under different name from event to event. Availables Teams Rosters will be tracked every year and not reset. The Prize Pool Cap for Availables Teams are now eligible for 70% (from 75%) of the advertised Circuit Event Prize Pool.

CHAMPIONSHIP EVENTS

K365 will award cash prizes associated with Circuit Championship Weekend within thirty (30) days after the completion of the Circuit Championship Weekend. All related cash prizes for the Championship Events are not guaranteed. Final awards are to be determined based on the total number of registered teams attending either Championship.

Teams	1st Place	2nd Place	Final Four (each)
40+	\$25,000	\$3,000	\$1,500
30+	\$10,000	\$2,000	\$1,000
20-29	\$7,000	\$1,500	\$750
Up to 19	\$250/team	\$100/team*	\$50/team*

* In the event of a small tournament championship event the company reserves the right to not pay out a prize pool to the Final Four teams.

CIRCUIT EVENT POINT WINNERS

K365 will award (subject to sponsor availability) 1st place teams with the most total Circuit Points at the end of the Circuit Season.

All prizes are subject to applicable taxes and withholding and prize winners' compliance with and agreement to this. At this time only registered Circuit Championship Weekend Players are eligible to vote on the End of Season Awards.

Furthermore, the MVP Awards will be calculated using the player popular vote and a Selection Committee as determined by K365 at a later date.

AWARDS & HISTORY

CIRCUIT CHAMPIONSHIP WEEKEND CHAMPIONS

Co-Ed Division Champions

2011 - The Meatballs (FL) -- Event held held in Las Vegas, NV
2012 - The Meatballs (FL) -- Event held held in New Orleans, LA
2013 - The Meatballs (FL) -- Event held held in New Orleans, LA
2014 - The Situation (VA) - Event held in San Antonio, TX
2015 - Flying V (GA) - Event held in Orlando, FL
2016 - Flying V (GA) - Event held in Dallas, TX
2017 - Co-Champions - SHOCKWAVE (MD) & SIK (FL) - Event held in Austin, TX
2018 - Sitch (VA) -- Event held in Austin, TX
2019 - Co-Champions – Beatsmode (FL) & Pitch Intense (MA) -- Event held in Atlanta, GA
2021 – Pressure (DC) – Event held in Tampa, FL

Women's Division Champions

2014 - DMV 18 (MD) - Event held in San Antonio, TX
2015 - Most Wanted (MO) - Event held in Orlando, FL
2016 - ALLIN (GA) - Event held in Dallas, TX
2017 - Mile High Club (CO) - Event held in Austin, TX
2018 - The Union -- Event held in Austin, TX
2019 - Flying V Jays (GA) -- Event held in Atlanta, GA
2021 – Holy Grail (GA) – Event held in Tampa, FL

CHAMPIONSHIP TROPHY

At the end of CCC, the Co-Ed & Women's Division Team's winners will be awarded the CCC Trophy. This trophy is a traveling trophy and must be returned at the end of the year for the next winners. We encourage all winners to pass the trophy around to each player and share a moment with it to info@K365.com. Value of \$500 may be held from winnings as deposit until the trophy is returned.

END OF YEAR AWARDS

At the end of the Circuit Season, K365 awards additional recognitions for the categories below. Players vote for their favorites during the month of September prior to CCC Weekend. Voting is only available to those officially registered for the CCC events.